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Format           CALL VPUT(row,column,string[,...])

                  CALL VPUT(row,column,string-variable[,...])

### Description

The VPUT subprogram puts a string or string-variable or number or number variable or constant onto the screen at row and column. The row numbers from 1 to 24 and column numbers from 1 to 32. If the string or number or numeric variable or string-variable or constant being put onto screen goes to an bottom it wraps to the top screen just like VCHAR does. VPUT runs from ROM.

### Programs

Line 100 puts string "THIS" on the screen at row 10 and column 4.	>100 CALL VPUT(10,4,"THIS")
Line 110 sets string-variable A\$ equal to string "VPUT"	>110 A\$="VPUT"
Line 120 puts string "is" at row 11 and column 5, then puts string-variable A\$ at row 10 and column 6.	>120 CALL VPUT(11,5,"is",10,6,A\$)
Puts 456 at row 10 col 15	>100 CALL VPUT(10,15,456)

### Options:

CALL VPUT is now written in Assembly so much faster is faster than normal then XB DISPLAY AT(row,column)

(But a vertical version.)

See HCHAR, VCHAR, HPUT, HGET and VGET.